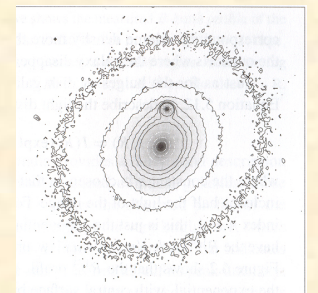
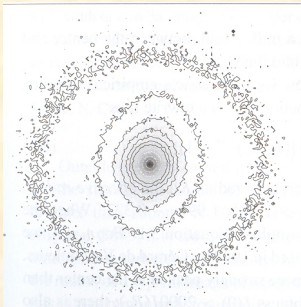
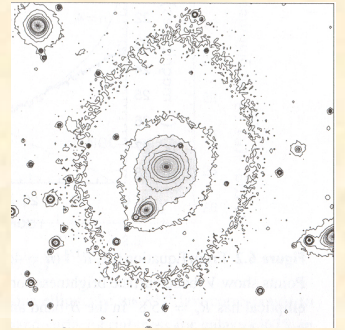


Photometry of Galaxies

- Basics
- Absolute Magnitudes
- Surface Photometry
- Sky Brightness
- Surface Brightness Profiles
- 3D Shapes
- Luminosity Functions
- Global Correlations



Basics of Photometry

- Magnitude System: For two stars or two galaxies :

$$m_1 - m_2 = -2.5 \log(F_1/F_2)$$

- For a particular filter band pass, where T_λ is the filter response:

$$m = -2.5 \log \left(\int_0^\infty T_\lambda F_\lambda d\lambda \right) + \text{const.}$$

Ex) To calibrate the V band in the Johnson UBV system, we find that for an A0 V star with apparent magnitude $V = 0$:

$$F_\lambda(5500 \text{ \AA}) = 3.75 \times 10^{-9} \text{ ergs s}^{-1} \text{ cm}^{-2} \text{ \AA}^{-1} \quad (\text{Allen, AQ, p. 387})$$

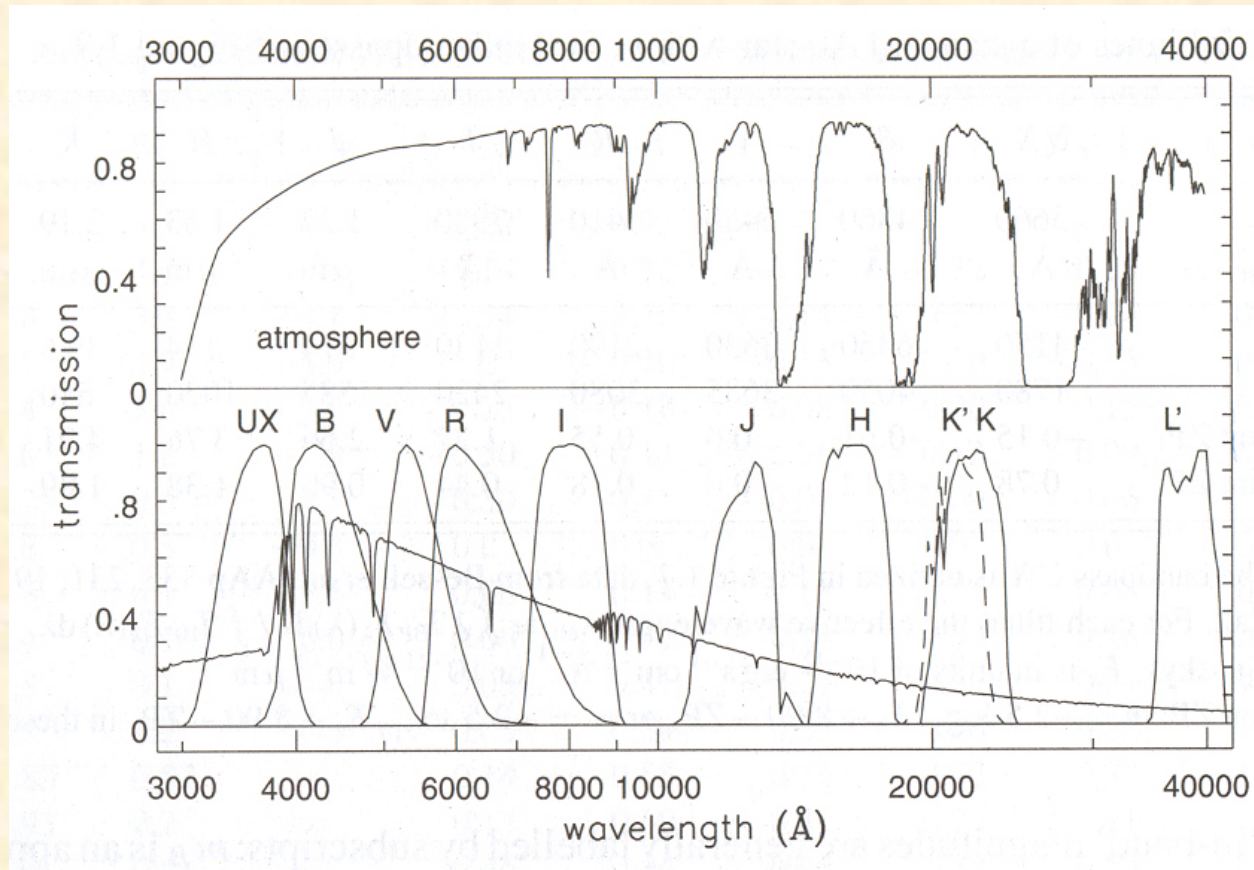
$$\text{So: } V = -2.5 \log [F_\lambda(5500 \text{ \AA})] - 21.065$$

- **Colors**: one filter magnitude minus another

Ex) $B - V = 0$ for A0 V star; bluer stars have negative colors

- colors (e.g., $J - K$) are defined to be zero for an A0 V star

Filter Bandpasses



(Sparke & Gallagher, p. 20)

$$\text{Effective Wavelength : } \lambda_{\text{eff}} = \frac{\int_0^{\infty} \lambda T_{\lambda} d\lambda}{\int_0^{\infty} T_{\lambda} d\lambda}$$

UX	B	V	R	I	J	H	K	L'
3660Å	4360Å	5450Å	6410Å	7980Å	1.22μ	1.63μ	2.19μ	3.80μ

Absolute Magnitudes – Galaxies

- Absolute magnitude (M): object's apparent magnitude at 10 pc
 - Measure of object's luminosity L (ergs s^{-1})
- Distance modulus: $m - M = 5 \log(d) - 5$ (d is distance in pc)
- Need to correct for extinction A (strongly λ dependent):
 - Ex) $V - M_V = 5 \log(d) - 5 + A_V$
- For a high-redshift galaxy, correct for spectral shift in bandpass:
 - Ex) $V - M_V = 5 \log(d) - 5 + A_V + K_V$
- In general, K is called the “K-correction”
 - $K = k + 2.5 \log(1+z)$
 - k is a function of galaxy type and z (tabulated for different bandpasses in Frei & Gunn, 1994, AJ, 108, 1476)
- M_V (Sun) = +4.82 M_V (Galaxy) = -20.6

Absolute Bolometric Magnitudes

- Measure of luminosity over entire spectrum:

$$M_{\text{bol}} = M = -2.5 \log \left(\int_0^{\infty} L_{\lambda} d\lambda \right) + \text{const.}$$

Bolometric Correction:

$$\text{BC} = M - M_V \quad (\text{depends on object's spectrum})$$

$$\text{BC (Sun)} = -0.08$$

- Some numbers (from Allen's AQ): (\odot = Sun)
 - $M_{\odot} = +4.74$
 - $L_{\odot} = 3.84 \times 10^{33} \text{ ergs s}^{-1}$
 - $L (\text{Galaxy}) \approx 3.6 \times 10^{10} L_{\odot} (\text{bolometric})$
 - $L_B (\text{Galaxy}) \approx 2.3 \times 10^{10} L_{\odot} (\text{B-band})$
 - $L_B (\text{Galactic Disk}) \approx 1.9 \times 10^{10} L_{B\odot} (\text{B-band})$
 - $Mass (\text{Galactic Disk}) \approx 1 \times 10^{11} M_{\odot} (\text{to } R = 8.5 \text{ kpc})$
 - $M/L_B (\text{Disk}) \approx 5 M_{\odot} / L_{B\odot}$

Surface Photometry

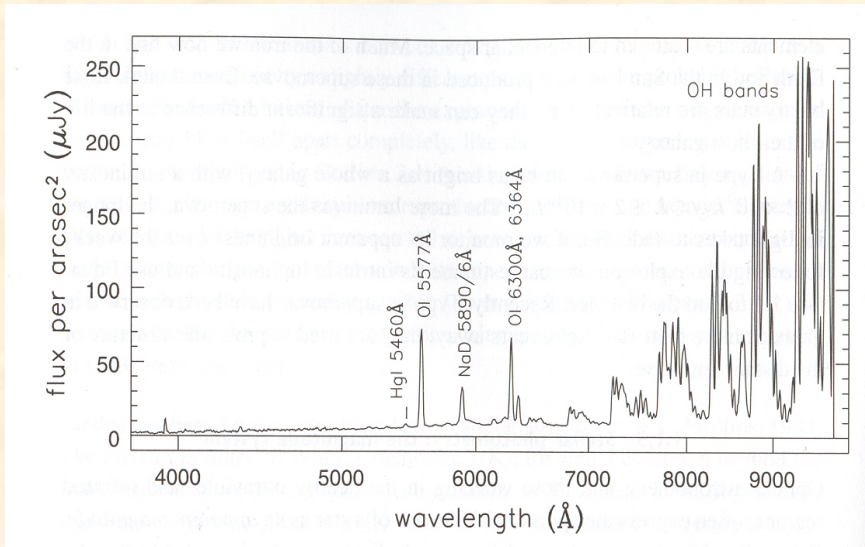
- **Surface brightness:** I (ergs s⁻¹ cm⁻² arcsec⁻²), μ (mag arcsec⁻²)
- Independent of distance (d) to 1st order (neglecting cosmological redshift effects and surface brightness changes)
 - Consider a small patch of a galaxy with uniform brightness, sides of length D , apparent angular length α , at a distance d :
$$I = \frac{F}{\alpha^2} = \frac{L/4\pi d^2}{(D/d)^2} = \frac{L}{4\pi D^2}$$
 - For a flat disk, I increases as $1/\cos(i)$ (i = inclination)
- *Measured* I depends on resolution of image
- **Surface brightness profile:** change in I with distance from center along major axis of image
 - Often measured by fitting elliptical isophotes.
 - Strongly affected by subtraction of night sky emission.
 - Core affected by PSF of telescope and “seeing”.

Sky Brightness

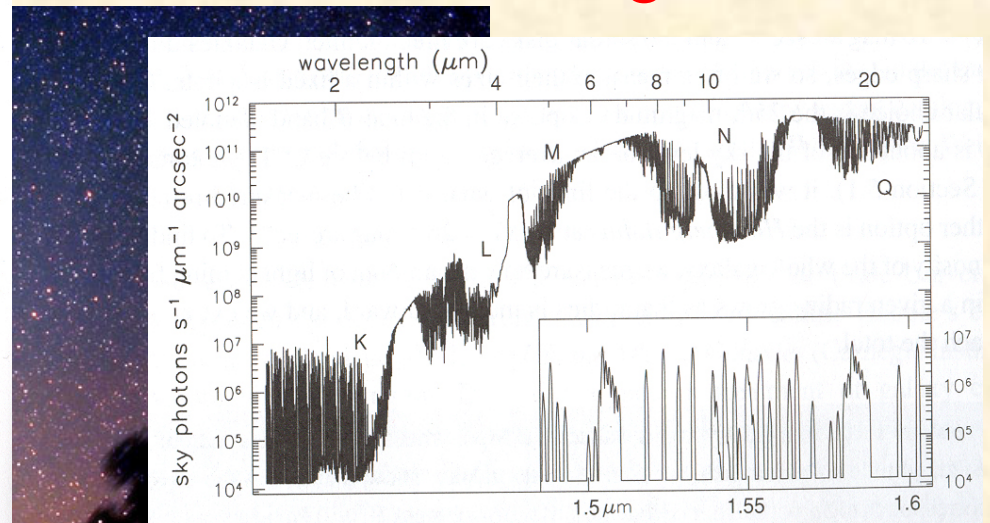
- For a dark sky (from the ground): $\mu_B \approx 23$, $\mu_R \approx 21$ mag arcsec⁻²
- Contributions (decreasing importance in the optical):
 - 1) Zodiacal light: sunlight scattered off interplanetary dust
 - 2) Airglow: emission lines in the upper atmosphere (O I, NaD: UV ionization and recombination, excited OH: O₃ + H₂O reaction)
 - 3) Unresolved Galactic starlight
 - 4) Diffuse extragalactic light

Optical Airglow Zodiacal Light

Infrared Airglow

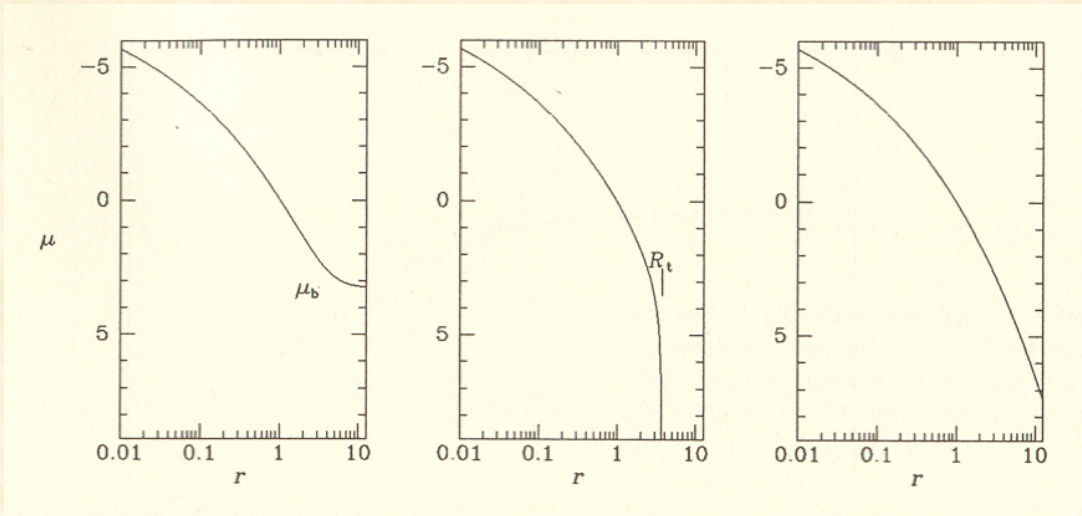


(Sparke & Gallagher, p. 19)



(Sparke & Gallagher, p. 44)

Effects of error in sky subtraction:



(BM, p. 175)

under

over

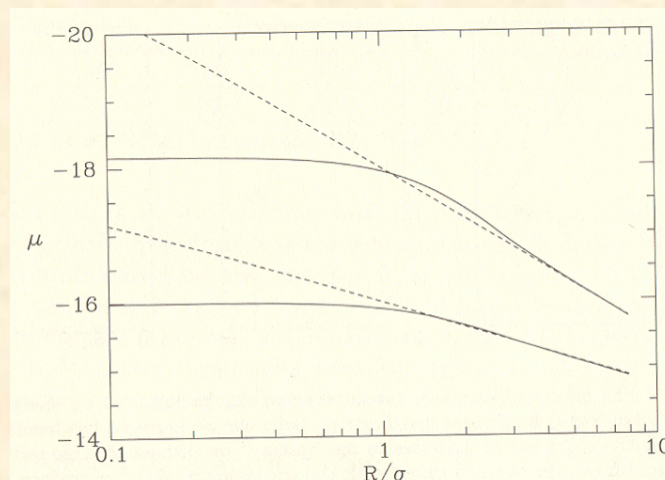
correct

Effects of PSF due to telescope + seeing:

$\mu \sim R^{-1}$ →

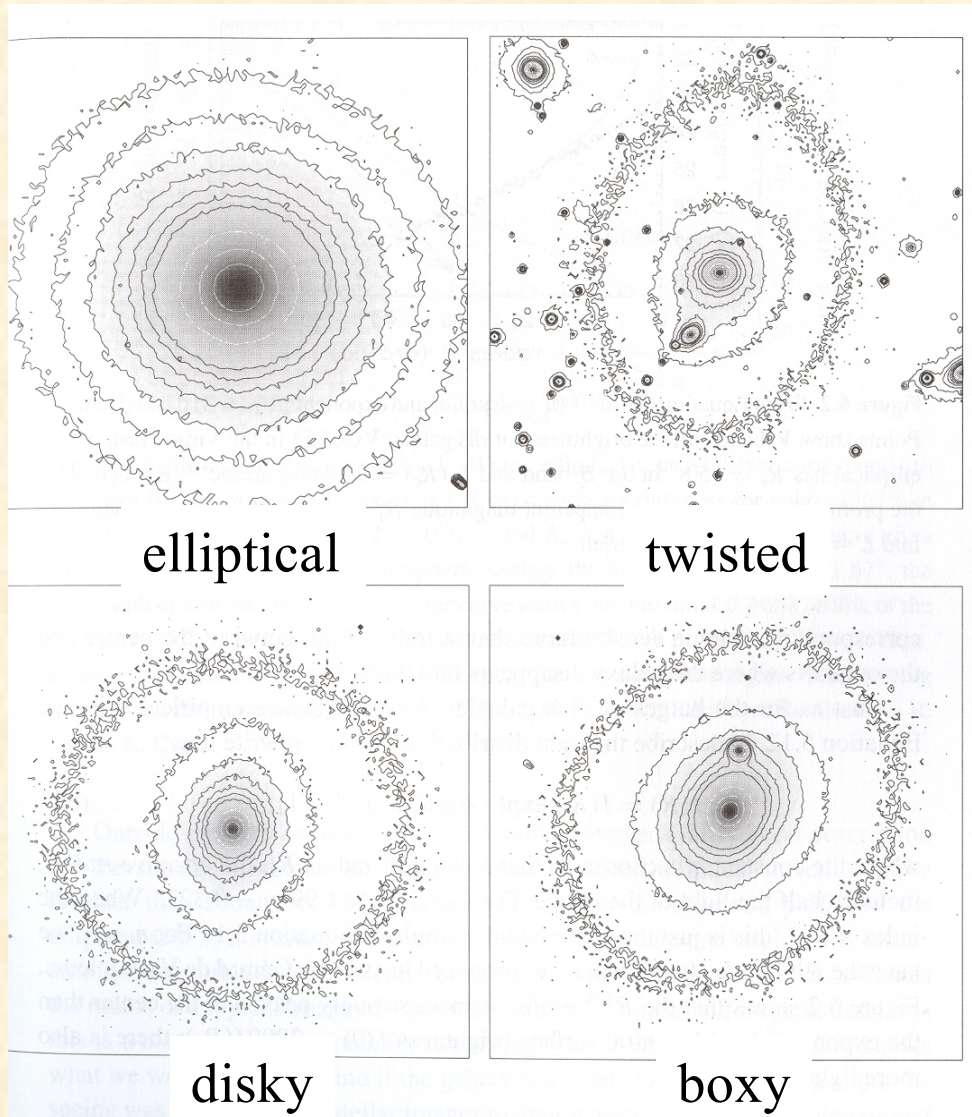
$\mu \sim R^{-0.5}$ →

σ = dispersion of Gaussian PSF



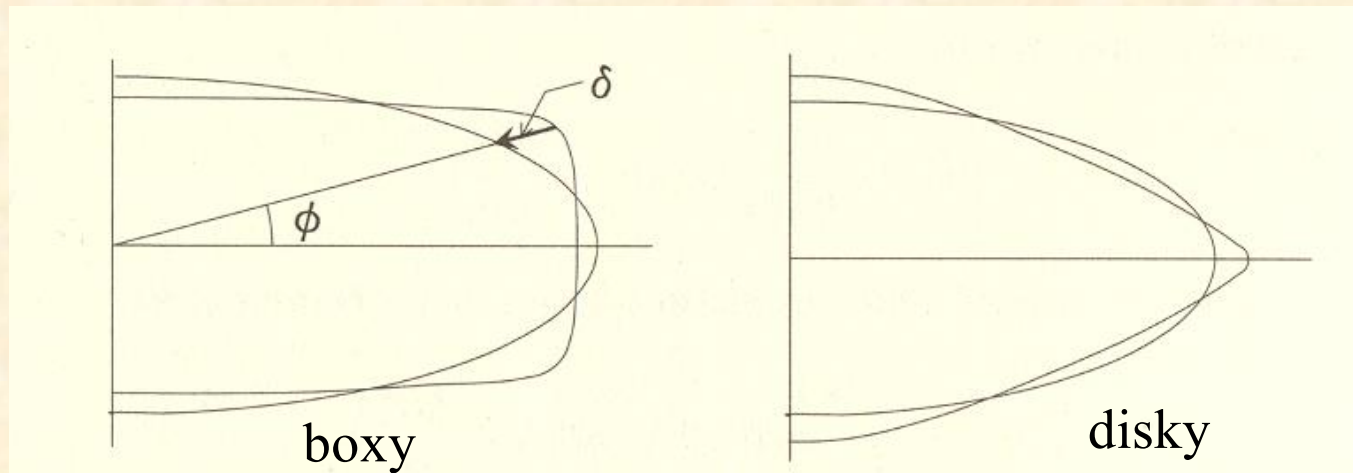
(BM, p. 176)

Elliptical Galaxy Isophotes (Contours of equal μ_R)



(Sparke & Gallagher, p. 243)

- Boxy/disky isophotes often characterized by parameter a_4
- Fit elliptical isophotes and then measure δ as fct. of Φ



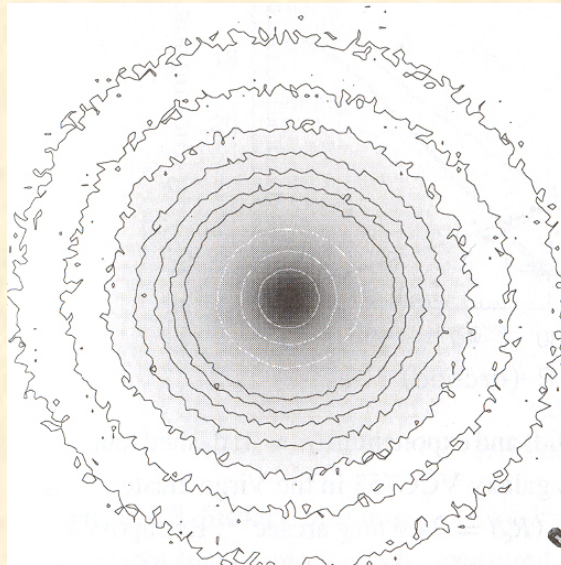
Express δ as a Fourier series:

$$\delta(\phi) = \langle \delta \rangle + \sum_{n=1}^{\infty} a_n \cos(n\phi) + \sum_{n=1}^{\infty} b_n \sin(n\phi)$$

- Observational results: most a_n and b_n are negligible, except a_4
- $a_4/a < 0 \rightarrow$ boxy, $a_4/a > 0 \rightarrow$ disk (typical range: $-0.02 \rightarrow +0.02$)

Galaxy Sizes

- Isophotal radius: distance from center at which a particular surface brightness is reached along the semi-major axis
 - De Vaucouleurs radius (R_{25}): R at $\mu_B = 25$
 - Holmberg radius: R at $\mu_B = 26.5$
- Effective radius (R_e): radius inside of which $\frac{1}{2}$ of the light is emitted (depends on a model fit to brightness profile)

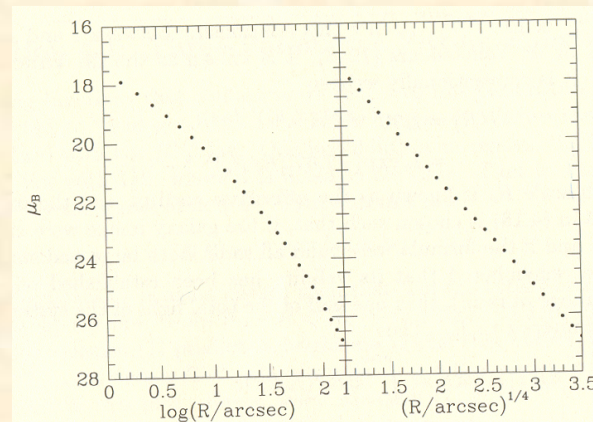


Ellipticals/Bulges: Surface-Brightness Profiles

- Often fit with the **de Vaucouleurs $R^{1/4}$ law**:
$$I(R) = I_e \exp \{-7.67 [(R / R_e)^{1/4} - 1]\}$$
- Note this is of the form: $\mu = a - bR^{1/4}$ (a and b are consts.)
→ R = angular distance from the center
- $1/2$ of the light is emitted inside R_e if the galaxy is circularly symmetric
- Elliptical galaxies typically have values a_e and b_e
→ $R_e = (a_e b_e)^{1/2}$ ($1/2$ light is inside ellipse with area πR_e^2)

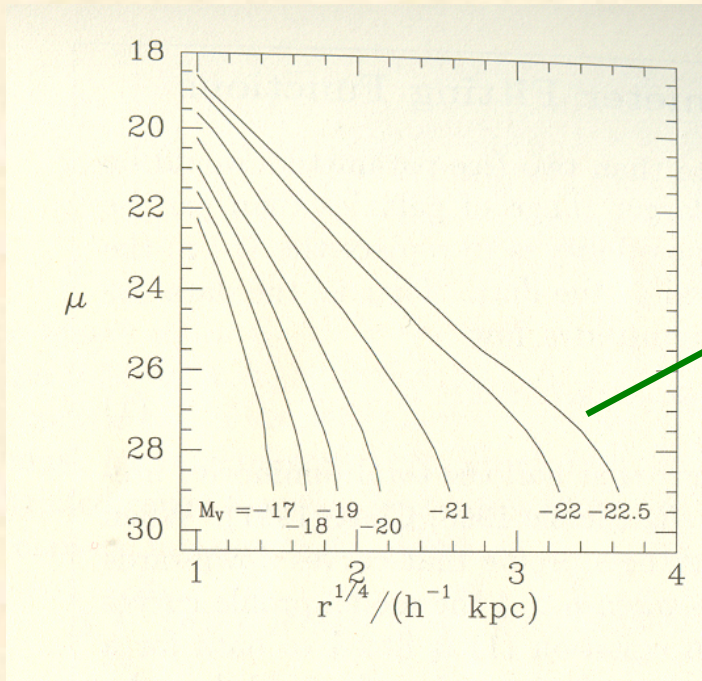
Ex) NGC 1700 (BM, p. 185)

Single power-law:
($I \sim R^\alpha$)
doesn't fit.



De Vaucouleurs law
works well.

Deviations from $R^{1/4}$ in E' s – Function of Luminosity



(BM, p. 175)

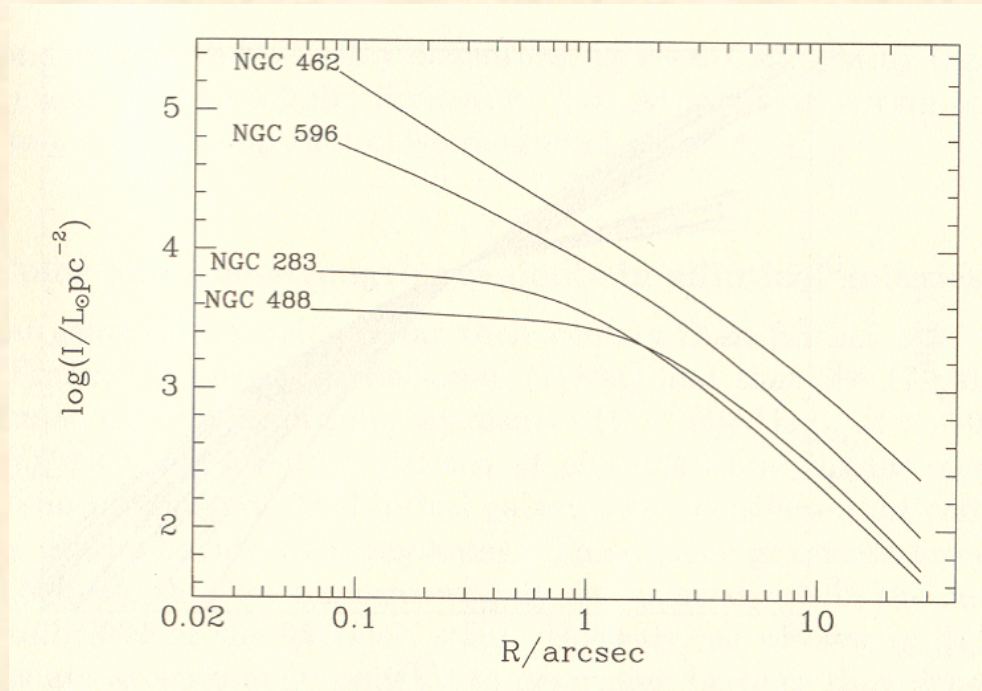


(HST/WFPC2 image of cD NGC 4881 in the Coma cluster, courtesy STScI)

- Two classes of dwarf Ellipticals (Kormendy & Djorgovski 1989):
 - Compact (M32): at low luminosity end of above graph
 - Diffuse: Best fit by **exponential law**: $I(R) = I_d \exp(-R/R_d)$ (much flatter than $R^{1/4}$)

Centers of Ellipticals (using *HST*)

- Surface brightness shows wide variation inside of 1".



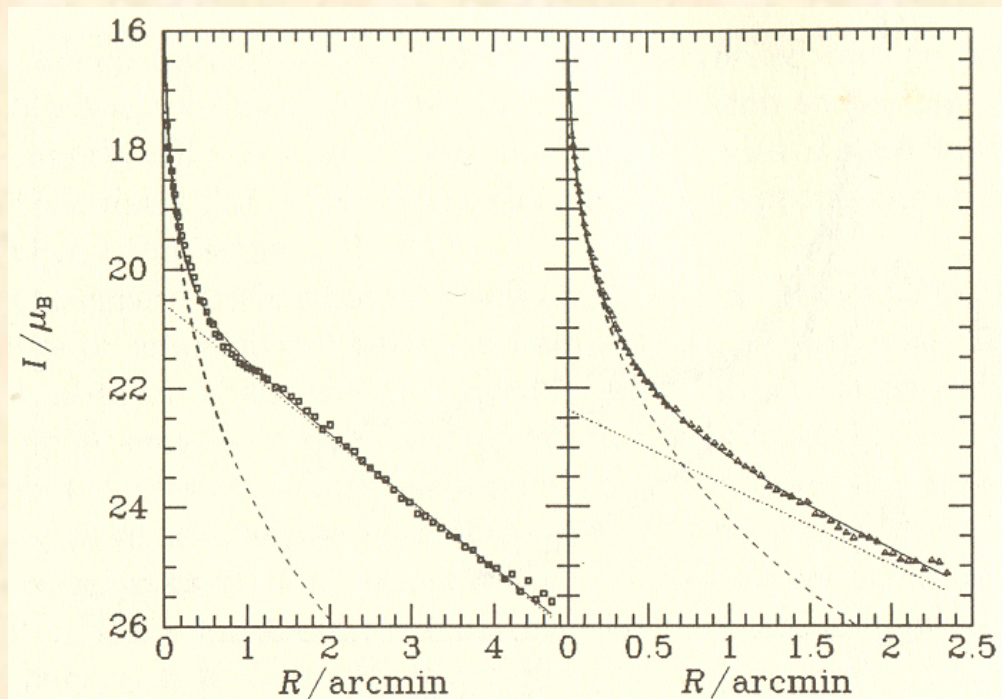
(BM, p. 191)

- Are cuspy profiles evidence for supermassive black holes?
 - Argument: BH's produce cuspy potentials and hence cuspy profiles (Lauer et al. 1991, 1992)

No - black hole masses from kinematics show no correlation with "cuspidity" (Kormendy & Richstone, 1995, ARAA, 33, 585-586)

Disks: Surface-Brightness Profiles

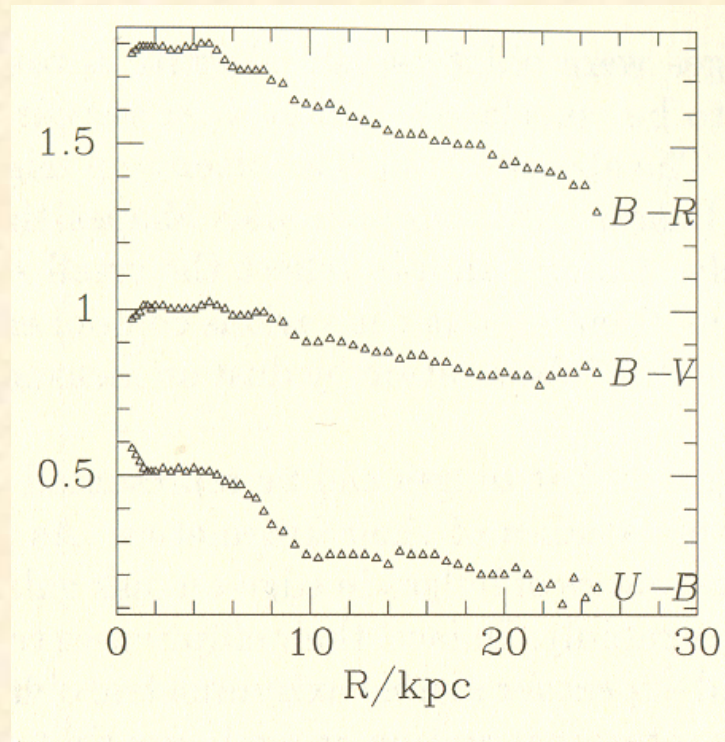
- Disks: Exponential law works: $I(R) = I_d \exp(-R/R_d)$
 - Most disk galaxies have R_d in the range 1- 10 kpc
- Complications with surface photometry:
 - Bulge overlap, bars, dust lanes, spiral arms, young stars
 - Use red or near-IR if possible.



Combined
disk/bulge fit

(Binney & Merrifield, p. 216)

Color Gradients – M31



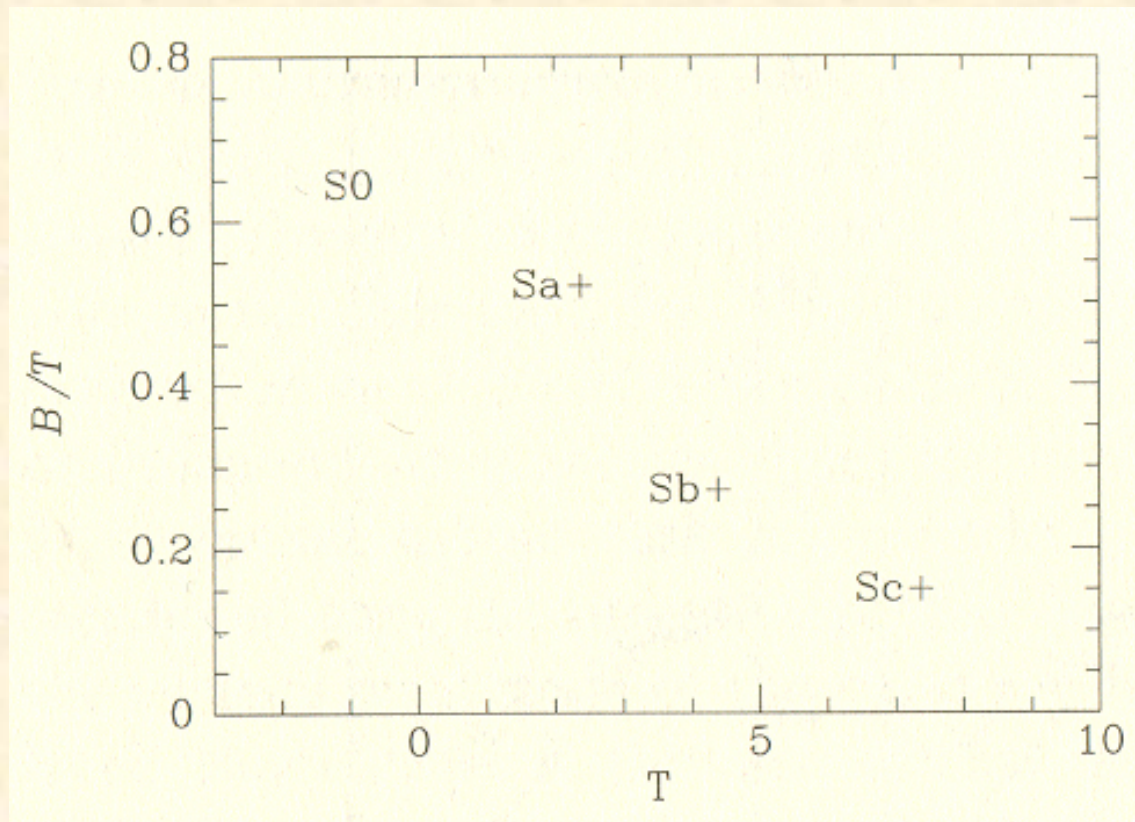
(Binney & Merrifield, p. 224)

- Spirals tend to get bluer with increasing distance from nucleus (as do ellipticals). Some combination of:
 - 1) Increasing # of hot, young stars.
 - 2) Decreasing metallicity.
- Exception: Starburst (“H II”) galaxies have rapid ongoing star formation in their nuclei.

Bulges: Quantitative Correlation with Spiral Type

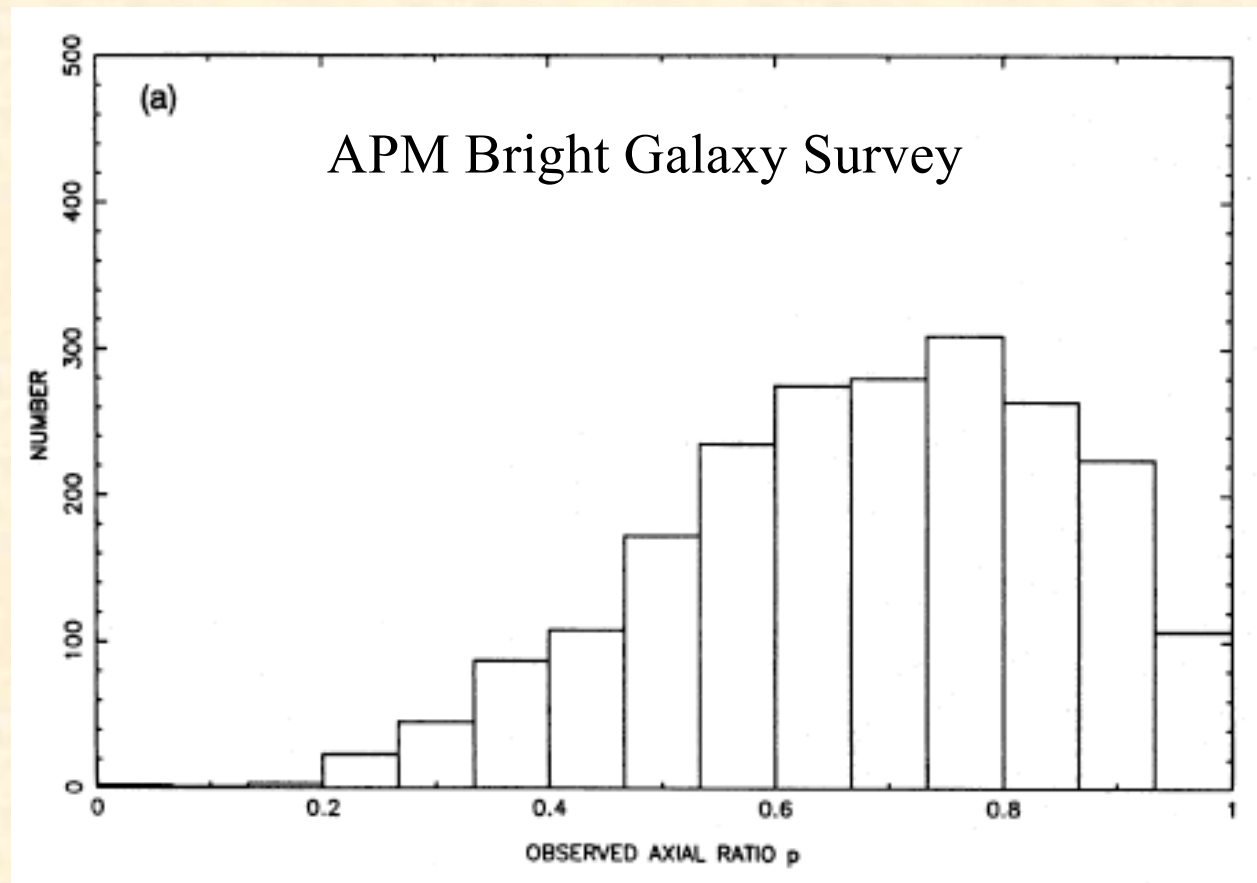
- Ratio of bulge to total luminosity from fits:

$$B / T = \frac{R_e^2 I_e}{R_e^2 I_e + R_d^2 I_d} = \frac{\text{bulge luminosity}}{\text{total luminosity}}$$



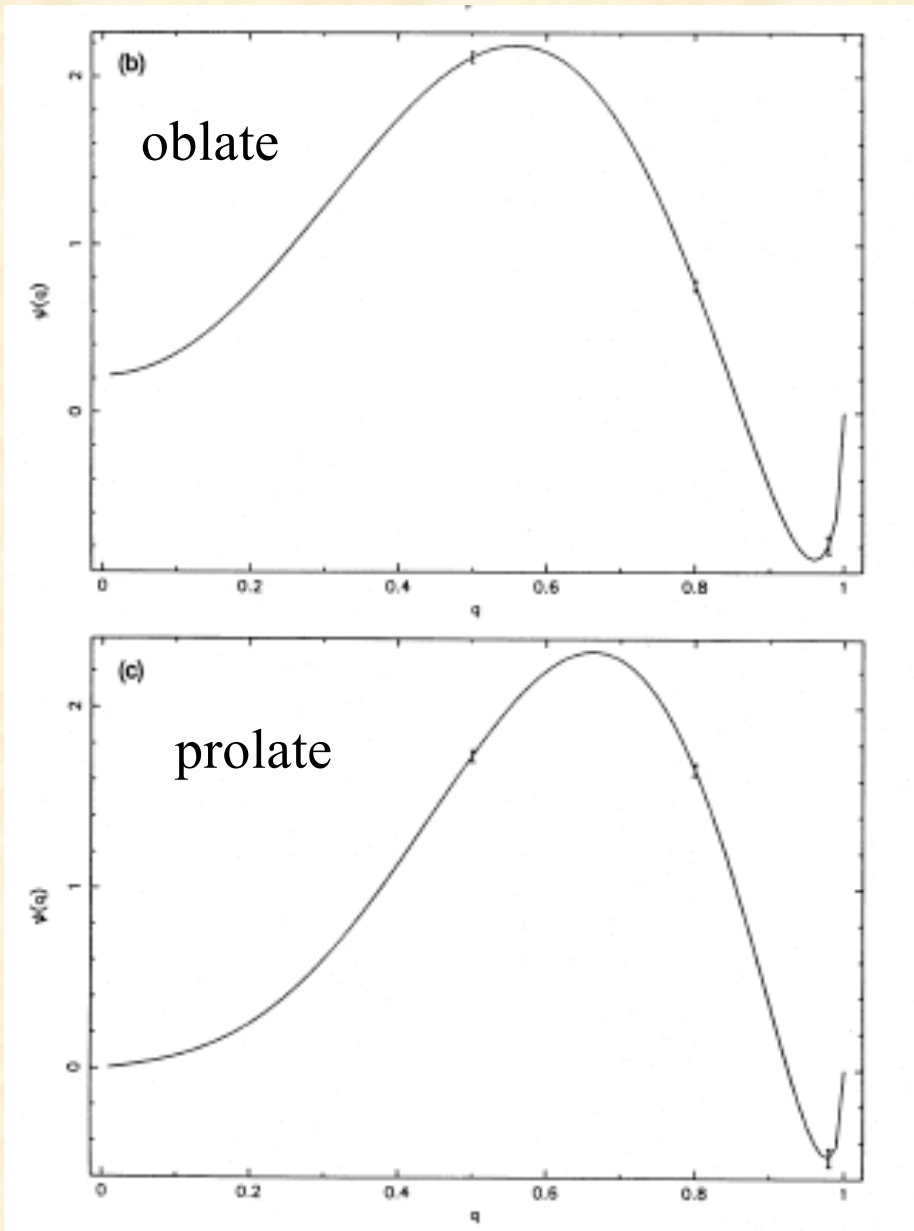
(Binney & Merrifield, p. 220)

True Shapes - Ellipticals



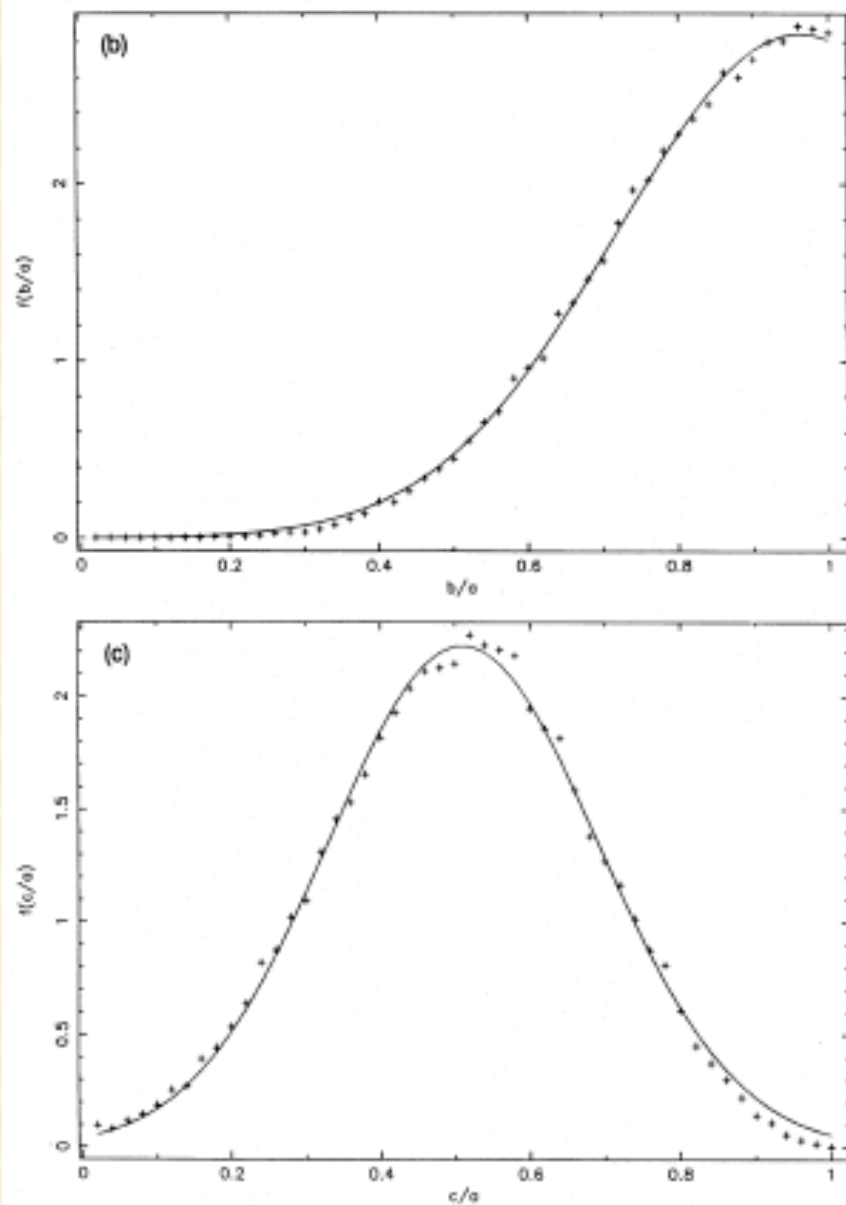
(Lambas et al. 1992, MNRAS, 258, 404)

- Assuming 3 axes of symmetry, are ellipticals oblate ($a = b, c < a$), prolate ($a = b, c > a$), or triaxial ($a \neq b \neq c$)?
- Need statistical studies of a large sample and assume that ellipticals are oriented randomly.



- From observed distribution of axial ratios $\phi(p=b_{\text{obs}}/a_{\text{obs}})$, one can determine the true distribution for $\Psi(q = c/a)$ for oblate and prolate spheroids (Fall & Frank, 1993, AJ, 88, 1626)
- Both are unrealistic, since they give negative values at large q (spheres)
- Many ellipticals are likely *triaxial*.

(Lambas et al. 1992)



(Lambas et al. 1992)

- For triaxials, need to assume an underlying distribution (e.g., Gaussian)
- Ellipticals tend to be more *oblate* rather than *prolate*.
- Luminous E' s tend to be more triaxial (i.e., more asymmetric) than fainter ones (Tremblay & Merritt 1996).

Bulges

- **Bulges:** “true” ellipticity: $(\text{major-minor})/\text{major axis} = 0$ to 0.7
 - Flat bulges rotate more rapidly and have shallower brightness profiles \rightarrow “pseudobulges”
 - $\sim 25\%$ have boxy or even “peanut” appearance.
 - Would be seen as roughly elliptical from other angles

NGC 5746



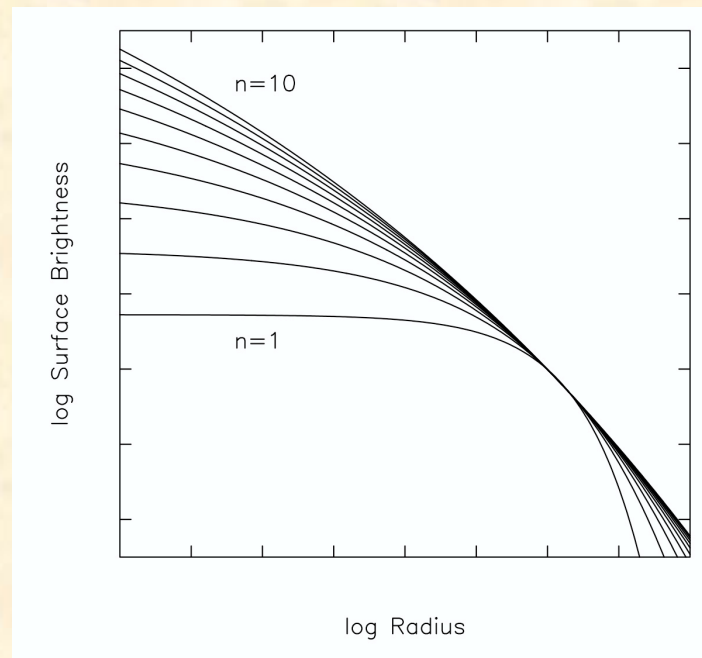
Disks

- Even “face-on disks” can be slightly elliptical (e up to ~ 0.04).
 - could be real or could be influence of spiral structure
- Surface brightness perpendicular to disk: use edge-on galaxies
 - $I(z) = I(R) \exp(-z/z_0)$ ($z_0 = 0.01$ to $0.1R_d$)
- Luminosity density:
 - $j(r, z) = j_0 \exp(-r / r_d) \exp(-|z|/z_0)$ (double exponential)
- Most disks (like MW) have several components:
 - Ex) Optical and near-IR photometry of IC 2531 (Wainscoat et al. 1989): 3 components
 - 1) Thick disk, $B - V = 0.78$, $z_0 = r_d/12$
 - 2) Thin disk, $B - V = -0.04$, $z_0 = r_d/96$
 - 3) Dust disk, $z_0 = r_d/48$

Sersic Brightness Profile

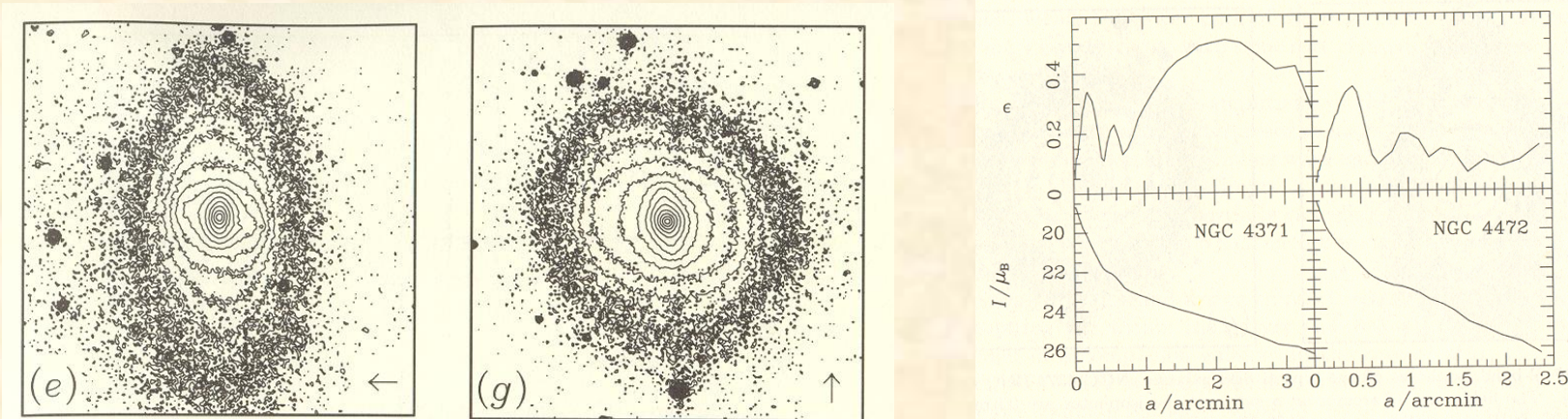
$$I = I_e \exp \left\{ -b_n \left[\left(R / R_e \right)^{1/n} - 1 \right] \right\}$$

- b_n chosen so that $\frac{1}{2}$ luminosity inside R_e
- $n = 4 \rightarrow$ de Vaucoulers law, $n = 1 \rightarrow$ exponential
- pseudobulges – between 1 and 4
- How many free parameters? $\rightarrow 3$



Bars

- **Bars**: detected as deviation in ellipticity and bumps in brightness profiles



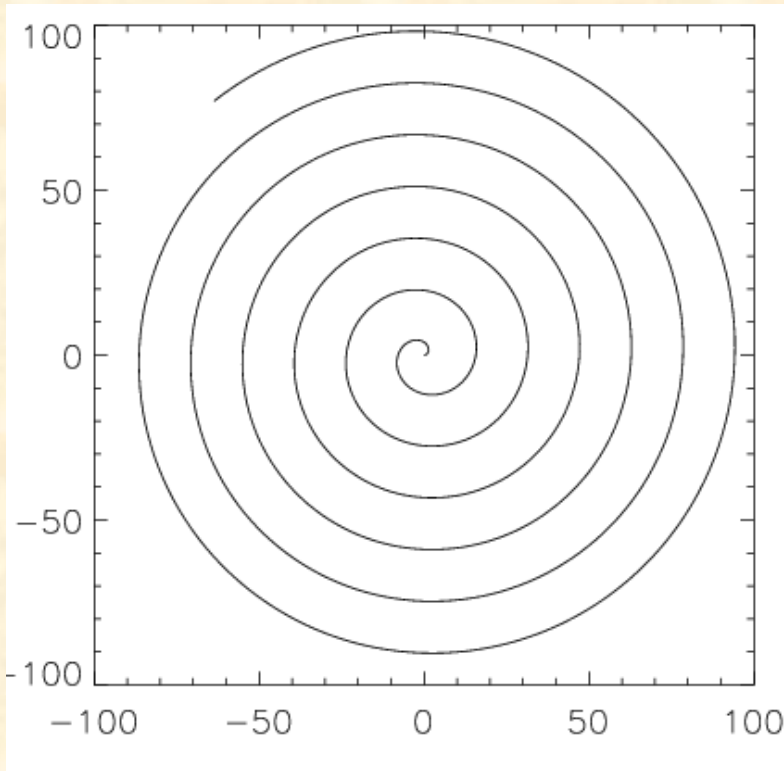
(Binney & Merrifield, p. 229, 230)

- Vertical structure: difficult to know, since bars can't be detected in edge-on galaxies
- Dynamical simulations: thin bars are unstable; tend to form peanut shapes with vertical dimensions similar to thick disk
- 75% of SBs have inner rings → bars, peanut-shaped bulges, and inner rings are somehow dynamically connected

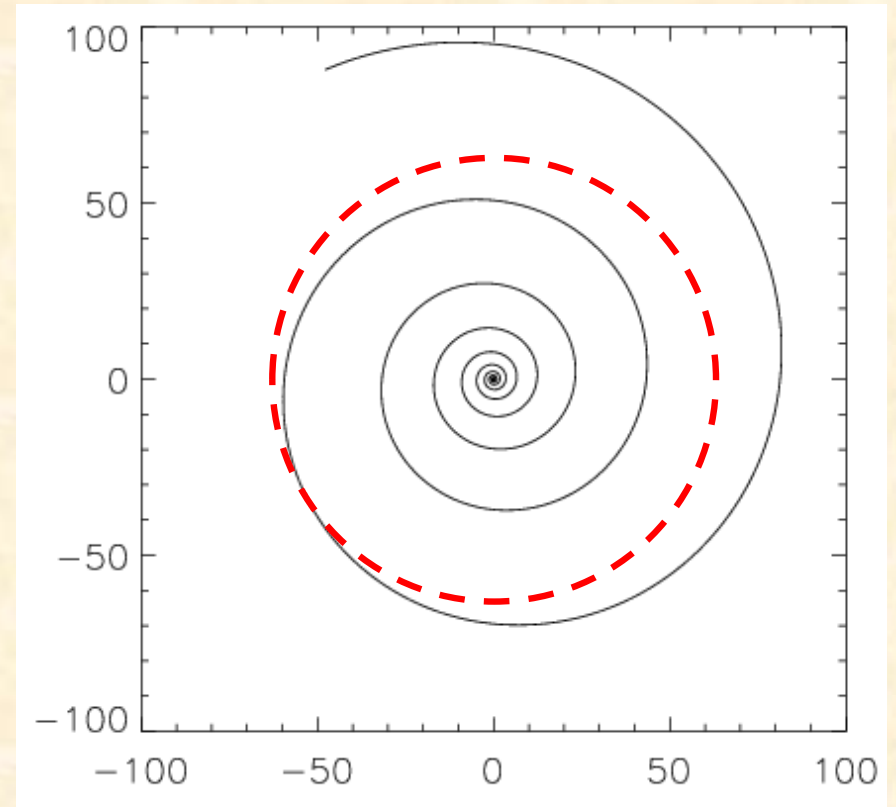
Spirals

- Tend to be logarithmic in shape: $\theta \sim \ln(R)$ (polar coords.)

$$\theta \sim R$$



$$\theta \sim \ln(R)$$



Pitch angle (ψ) = angle between arm and tangent to circle at R
- ranges from 5° (Sa) to 30° (Sc to Sd)

Spirals

- Bluer than surroundings → active star formation
- ~10% are grand design: tend to have a bar and/or outer satellite (M51)
- Kinematics: Spiral arms rotate as if they are “winding up”.

How can you tell which side of a spiral galaxy is closer?

→ Take a spectrum to get radial velocities + spiral arms wind

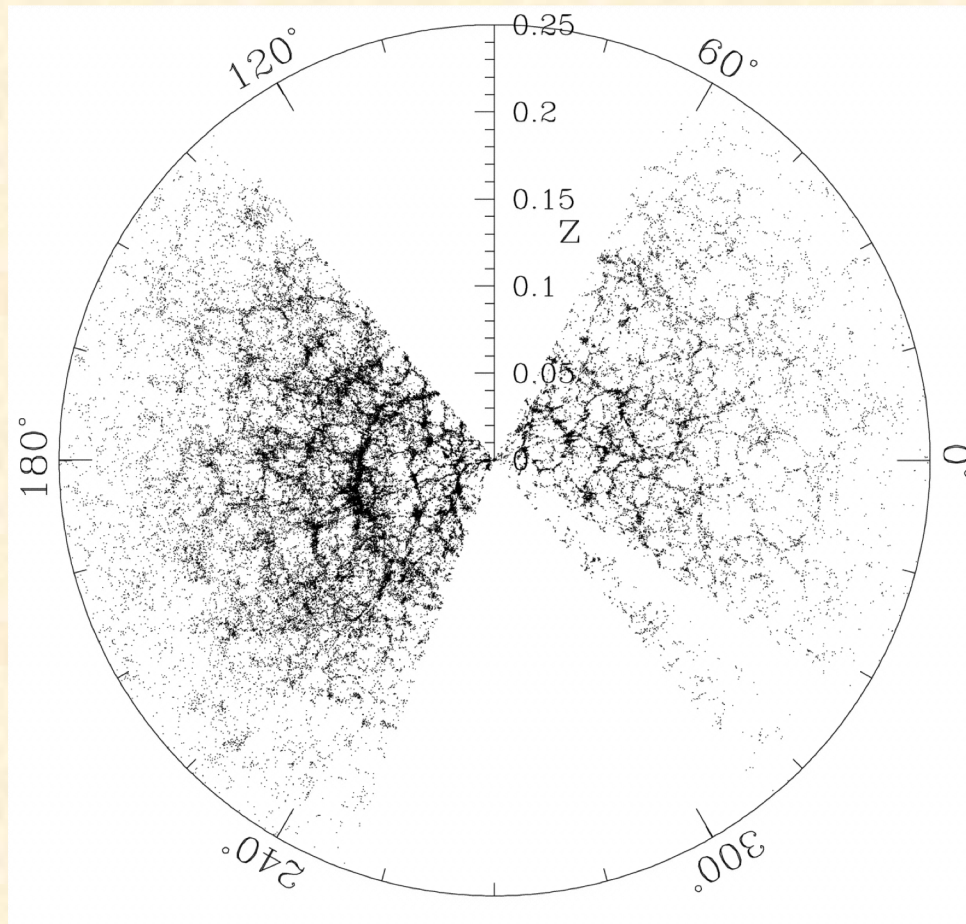


Another way to tell which side is closer



Near side occults bulge (works for more edge-on spirals)

Galaxy Luminosity Functions



(SDSS Wedge (Blanton, et al. 2003, ApJ, 592, 819))

- How do we get the # of galaxies at each luminosity?
- Need imaging + spectroscopic surveys (e.g. SDSS, 2DF)
- Integrate surface brightness \rightarrow flux, $z \rightarrow$ distance, luminosity

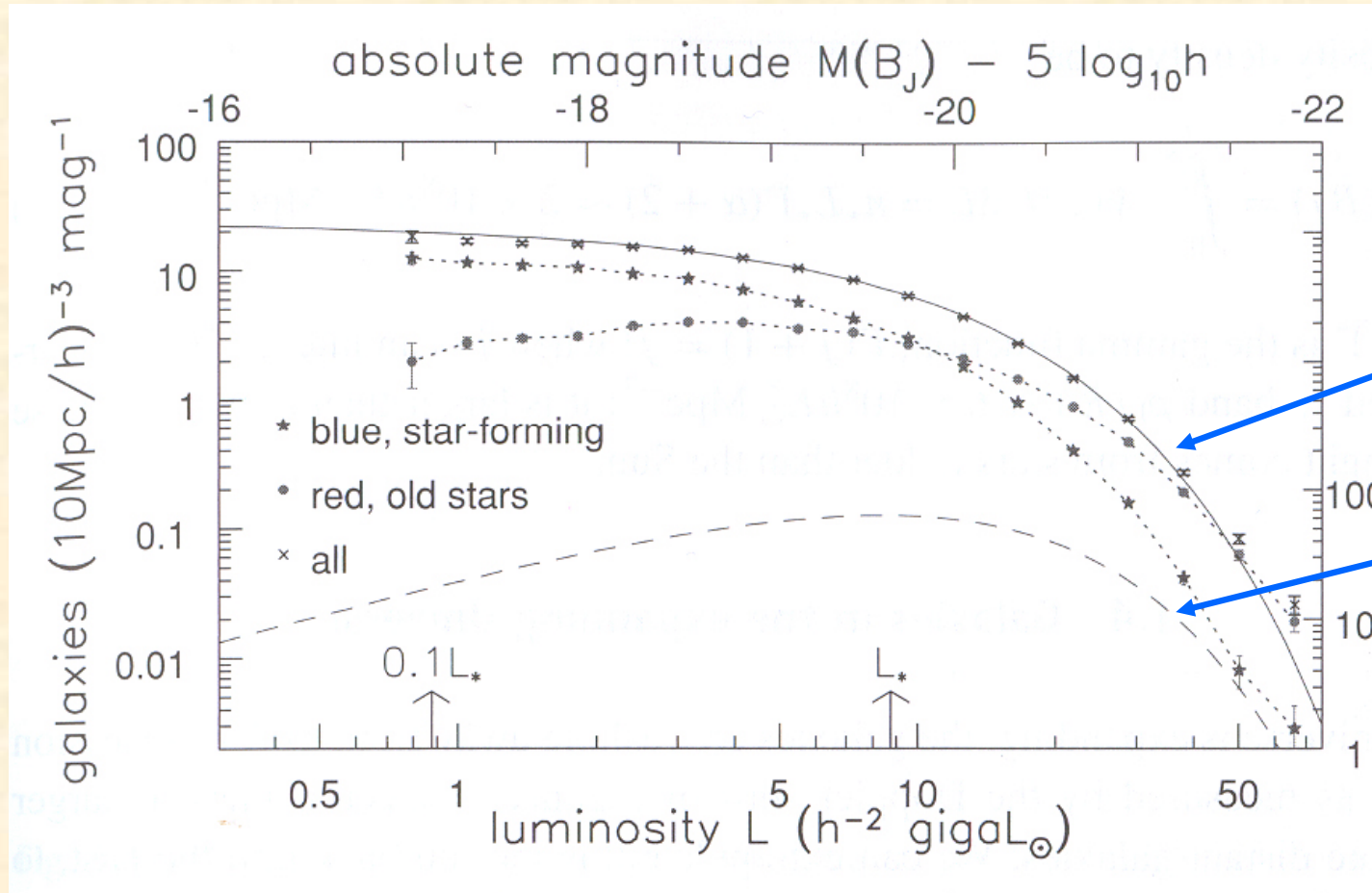
Galaxy Luminosity Functions

- $\Phi(L) dL$ – # of galaxies with luminosities between L and $L + dL$ (or M and $M + dM$) per Mpc^3
- Need to correct for Malmquist bias: can only count galaxies to a limiting magnitude (miss distant, faint galaxies)
- Φ often described by the Schechter Luminosity Function:

$$\Phi(L) = \frac{n^*}{L^*} \left(\frac{L}{L^*} \right)^\alpha \exp\left(\frac{-L}{L^*} \right)$$

- n^* = normalization constant $\approx 0.02 h^3 \text{ Mpc}^{-3}$
(where $h = H_0/100 \text{ km s}^{-1} \text{ Mpc}^{-1} = 0.73$)
- L^* = turnover luminosity at the high end $\approx 9 \times 10^9 h^{-2} L_\odot$
- α = slope at low-luminosity end ≈ -0.4

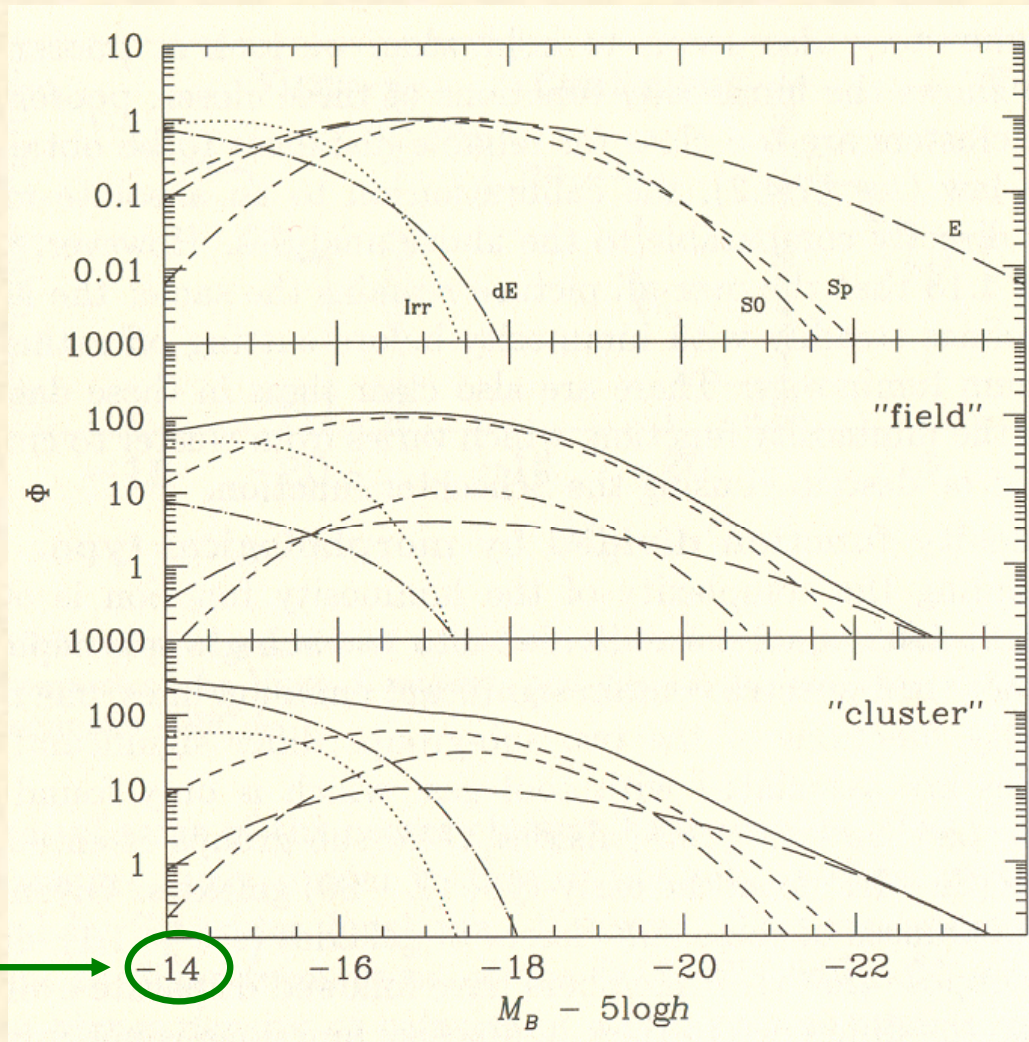
Luminosity Function - Data



(2dF Survey - Sparke & Gallagher, p. 45)

- Giant E's dominate at high end
- Most of the luminosity comes from bright galaxies

Luminosity Functions by Morphological Type



Is this it?

-14

← arbitrary
normalization

← correct
relative
normalization

(Binney & Merrifield
p. 168)

- dE's and Irr's dominate at low luminosities
- Brightest galaxies are giant E's and cD's in centers of clusters
- Spirals are less common in clusters (and their numbers increase with distance from center)

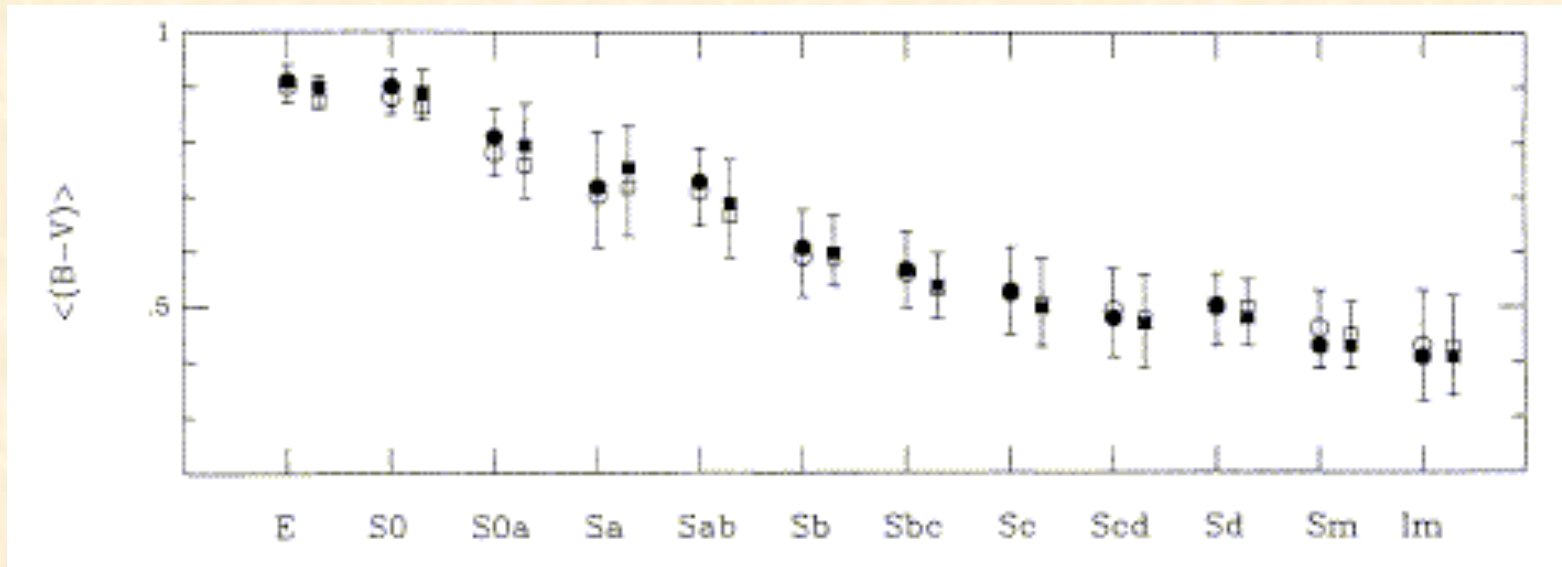
Local Group

Name	Alternate Name	Coordinates		Type	Distance (kpc)	M_V
		RA (1950)	Dec			
M31	NGC 224	00 40.0	+40 59	Sb	725	-21.1
Milky Way	Galaxy	17 42.4	-28 55	Sbc	8	-20.6
M33	NGC 598	01 31.1	+30 24	Sc	795	-18.9
LMC		05 24.0	-69 48	Irr	49	-18.1
IC 10		00 17.7	+59 01	Irr	1250	-17.6
NGC 6822	DDO 209	19 42.1	-14 56	Irr	540	-16.4
M32	NGC 221	00 40.0	+40 36	dE2	725	-16.4
NGC 205		00 37.6	+41 25	dE5	725	-16.3
SMC		00 51.0	-73 06	Irr	58	-16.2
NGC 3109	DDO 236	10 00.8	-25 55	Irr	1260	-15.8
NGC 185		00 36.2	+48 04	dE3	620	-15.3
IC 1613	DDO 8	01 02.2	+01 51	Irr	765	-14.9
NGC 147	DDO 3	00 30.5	+48 14	dE4	589	-14.8
Sextans A	DDO 75	10 08.6	-04 28	Irr	1450	-14.4
Sextans B	DDO 70	09 57.4	+05 34	Irr	1300	-14.3
WLM	DDO 221	23 59.4	-15 45	Irr	940	-14.0
Sagittarius		18 51.9	-30 30	dSph/E7	24	-14.0
Fornax		02 37.8	-34 44	dSph/E3	131	-13.0
Pegasus	DDO 216	23 26.1	+14 28	Irr	759	-12.7
Leo I	DDO 74	10 05.8	+12 33	dSph/E3	270	-12.0
Leo A	DDO 69	09 56.5	+30 59	Irr	692	-11.7
And II		01 13.5	+33 09	dSph/E3	587	-11.7
And I		00 43.0	+37 44	dSph/E0	790	-11.7
SagDIG		19 27.9	-17 47	Irr	1150	-11.0
Antlia		10 01.8	-27 05	dSph/E3	1150	-10.7
Sculptor		00 57.6	-33 58	dSph/E3	78	-10.7
And III		00 32.6	+36 12	dSph/E6	790	-10.2
Leo II	DDO 93	11 10.8	+22 26	dSph/E0	230	-10.2
Sextans		10 10.6	-01 24	dSph/E4	90	-10.0
Phoenix		01 49.0	-44 42	Irr	390	-9.9
LGS 3		01 01.2	+21 37	Irr	760	-9.7
Tucana		22 38.5	-64 41	dSph/E5	900	-9.6
Carina		06 40.4	-50 55	dSph/E4	87	-9.2
Ursa Minor	DDO 199	15 08.2	+67 23	dSph/E5	69	-8.9
Draco	DDO 208	17 19.2	+57 58	dSph/E3	76	-8.6

(Binney & Merrifield p. 168)

- Many galaxies with low luminosities and low surface brightnesses
- A 3D view can be found at <http://www.atlasoftheuniverse.com/localgr.html>

Global Correlations: Color vs. Type



(Roberts and Haynes, 1994 ARA&A 32, 115)

Trends:

Ellipticals \rightarrow bulges \rightarrow disks

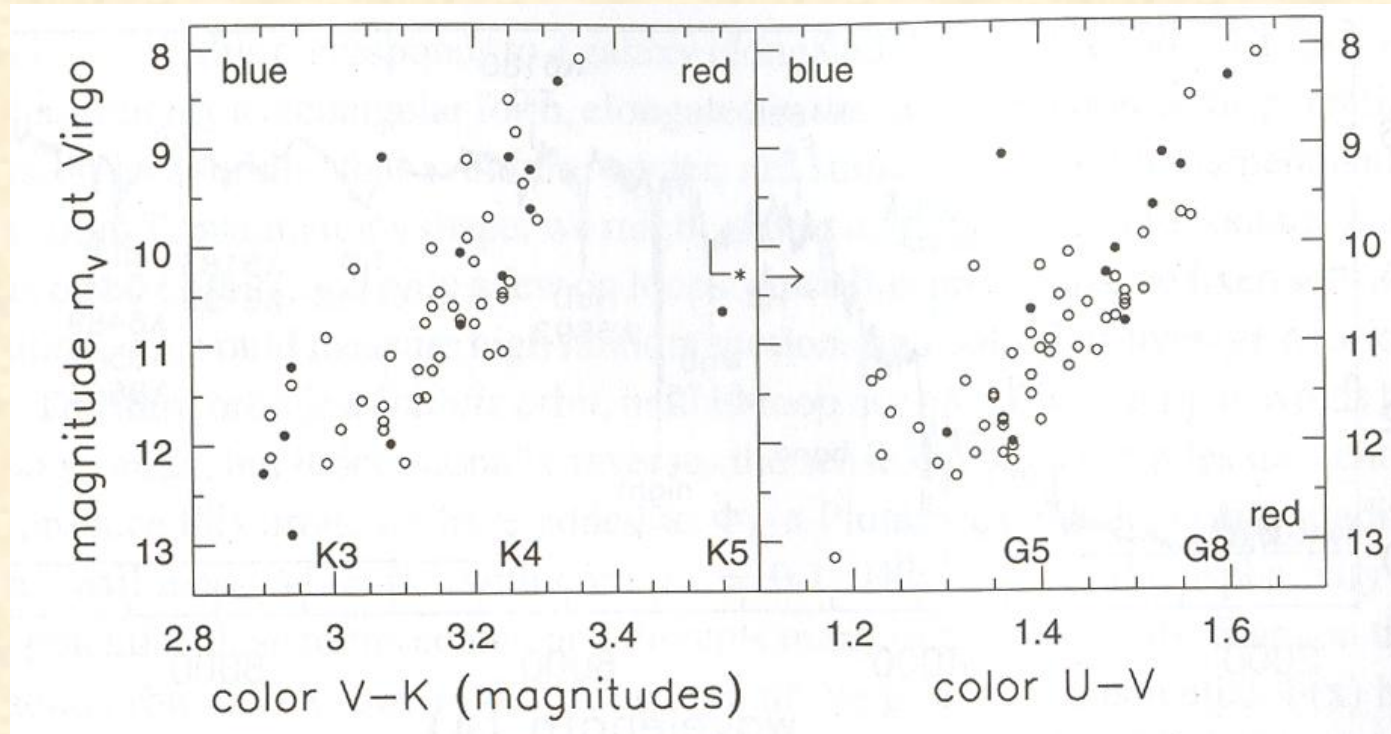
red \rightarrow blue

old average population \rightarrow young

low metallicity \rightarrow high

- Oversimplification; e.g., metallicity in the Galactic bulge decreases with radius (from above solar to below)
- Difficult to separate effects of stellar populations, metallicity, and dust \rightarrow use spectroscopy

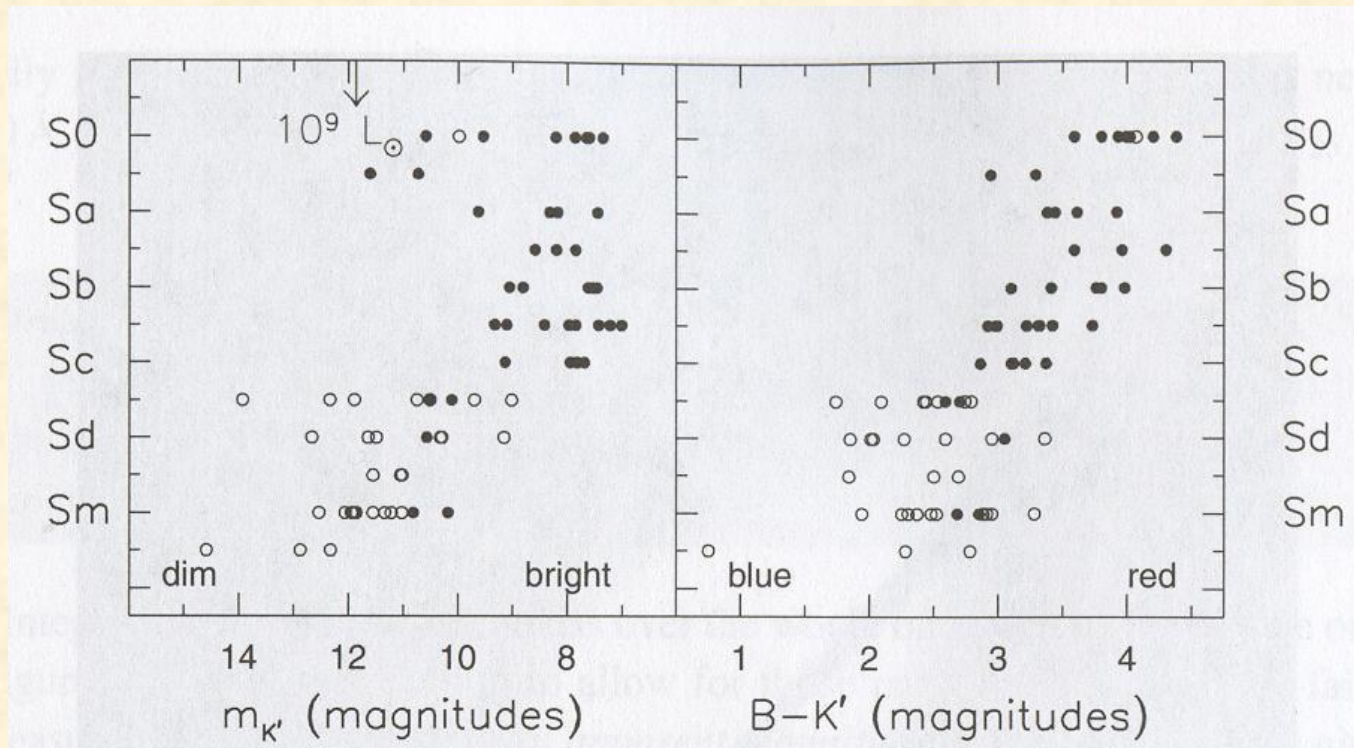
Ellipticals: Color vs. Luminosity



(Sparke & Gallagher, p. 269)

- Brighter ellipticals are redder
→ higher metallicities, rather than older stellar populations (confirmed from spectra of Fe, Mg absorption lines)

Global Correlations (Spirals)



(Galaxies in Ursa Major Group; Sparke & Gallagher, p. 201)

- Earlier types have **1) higher luminosities**, **2) higher I_R** , **3) redder colors**, **4) lower H I mass**, **5) less star formation**, and **6) fewer H II regions**
 - Due in part to prominence of bulge. (1, 2, 3)
 - Also, less gas available for star formation in the disk at present epoch (3, 4, 5, 6)